



You are cordially invited to participate in the Twenty Ninth Annual CCSC Northeastern Conference.

We invite proposals for papers, panels, tutorials, workshops, faculty and graduate student posters and/or lightning talks, and undergraduate posters. All submissions are reviewed, and paper reviews are double anonymous. The proceedings of the conference are published as an issue of the Journal of Computing Sciences in Colleges and indexed in the ACM Digital Library.

Conference website: <https://ccscne.org/>

IMPORTANT DATES

EasyChair submission system opens	Sep. 16, 2024
Paper, Panel, Tutorial, and Workshop submissions due	Dec. 6, 2024
Paper, Panel, Tutorial, and Workshop notifications	Jan. 26, 2025
Faculty and Graduate Student Poster, and Lightning Talk submissions due	Feb. 2, 2025
Faculty and Graduate Student Poster, and Lightning Talk notifications	Feb. 16, 2025
Undergraduate Student Poster abstracts due	Feb. 23, 2025
Undergraduate Student Poster notifications	Mar. 10, 2025
Programming Contest team reservation deadline	Mar. 17, 2025
Early registration deadline	Mar. 23, 2025
Conference date	Apr. 4, 2025

Twenty Ninth Annual Northeastern Regional Conference

Call for Participation

The Consortium for Computing Sciences in Colleges Northeastern Region brings together faculty, staff, and students from academic institutions throughout the northeastern U.S. and beyond to exchange ideas concerning undergraduate computing curricula.

PAPER SUBMISSIONS

Papers presented at the conference address topics in computer science education. Appropriate areas include:

- Computer science education: curriculum issues, course development issues, course content issues
- Advanced topics in the computer science curriculum such as: object-oriented programming and design, networking, parallel processing, etc.
- Using information technology in the classroom
- Innovative ways to teach first year computing
- Grants and the small college
- Computing courses for non-majors
- Ethics and computing
- Student research
- K-12 computing curricula

Contributions related to education from affiliated fields such as Information Systems and Computer Engineering are also welcome.

PANELS, TUTORIALS, AND WORKSHOPS

The conference supports faculty presentation of panels (multiple faculty with a variety of viewpoints or experience), tutorials (instruction by a faculty expert), and workshops (more in-depth instruction by a faculty expert). For more information, visit the presenting webpage (<https://ccscne.org/?page=presenting>).



April 4-5, 2025
SUNY Brockport
Brockport, NY

FACULTY AND GRADUATE STUDENT POSTERS

Faculty and graduate students may present works in progress in either poster form, lightning talk, or both.

FACULTY COHORTS

Faculty may participate in discussions at the conference with continuing conversations throughout the year.

UNDERGRADUATE POSTERS

We invite undergraduate students to participate in a poster session and competition during the conference. A faculty advisor must sponsor each poster.

PROGRAMMING CONTEST

We will hold a pre-conference programming contest for undergraduate students. Each team may have up to three students from a college or university.

REVIEWERS

We also invite faculty members to serve as volunteer reviewers. For information on reviewing, visit the reviewer web page (<https://ccscne.org/?page=reviewing>).

For any questions regarding the conference, contact conference chairs Adita Kulkarni and Jim Teresco (ne-conference-chairs@ccsc.org)

ABOUT CCSC

The Consortium for Computing Science in Colleges (CCSC) is a nonprofit organization focused on promoting quality computer-oriented curricula as well as effective use of computing in smaller institutions of higher learning.

