

## Lab 3

We have covered most integer instructions in MIPS, including simple loads/stores, arithmetic, if-else, and looping. Follow the steps below to practice these ideas.

You may work with a partner, if you wish.

1. Create an array of 10 integers (in the data section) with the following values in order:  
11, 59, 2, 97, -4, -66, -45, 22, 19, -34
2. Calculate and display the sum of the first three values (no loop needed). (*arrays, addressing, load*)

\_\_\_\_\_ Show me your result.

3. Write a loop that will display **every other** integer in the list, one per line. (*for loop, addressing, load*)

\_\_\_\_\_ Show me your result.

4. Modify the program again (or write a new one) so that **all** of the negative values are displayed before **all** of the positive values. Note that you do not have to sort the list. In fact, I don't *want* them in sorted order. (*if-else, looping*)

\_\_\_\_\_ Show me your result.

5. Modify the previous program so that instead of displaying all of the negative before the positive values, negative values are displayed in a column on the left side of the screen and positive values in a column on the right side. For example, the output for the array above is shown below. *Hint: Write the program in C++ or Python first. While this program is not long, coming up with the solution may be non-trivial.*

```
-4    11
-66   59
-45    2
-34   97
      22
      19
```

\_\_\_\_\_ Show me your result.